## **B-Spline Volumes**

B-Spline Volumes are a simple extension of B-Splines to 3 Dimensions. This is a straightforward adaption of the 2-Dimensional version.

## Nomenclature

x, y, z denote space-coordinates, u, v, w denote spline-coordinates (Between 0-1),  $P_{ijk}$  denote the control-Points on the control-Polygon,  $N_{i,d,\tau}(u)$  denote the value of the underlying Basis-Functions at value u using the *i*-th Basis-Function of degree d in range  $\tau$ .

For our case we only care about degree-3 splines, so we omit the d furtheron.  $\tau$  is defined statically (in each direction) with each P as Position on the whole surface/volume and within [0,1]. For a regular Control-Grid this defaults to  $\tau_i = i/n$ 

Given n, m, o control points in x, y, z-direction each Point on the curve is defined by

$$C(u, v, w) = \sum_{i=0}^{n-d-2} \sum_{j=0}^{m-d-2} \sum_{k=0}^{o-d-2} P_{ijk} N_i(u) N_j(v) N_k(w)$$

## Calculate u, v, w

Given a target-point  $\mathbf{p}^*$  and an initial guess  $\mathbf{p} = C(u, v, w)$  we define the error-function as:

$$Err(u, v, w, \mathbf{p}^*) = \|\mathbf{p}^* - C(u, v, w)\|_2^2$$

As the error is just the sum of the components

$$Err(u, v, w, \mathbf{p}^*) = Err_x(u, v, w, \mathbf{p}^*) + Err_y(u, v, w, \mathbf{p}^*) + Err_z(u, v, w, \mathbf{p}^*)$$

we just take one axis into account, as the others are nearly identical. So we yield

$$Err_{x}(u, v, w, \mathbf{p}^{*}) = \left(p_{x}^{*} - \sum_{i=0}^{n-d-2} \sum_{j=0}^{m-d-2} \sum_{k=0}^{o-d-2} P_{ijk_{x}} N_{i}(u) N_{j}(v) N_{k}(w)\right)^{2}$$

To solve this we derive:

$$\frac{\partial}{\partial u} \left( p_x^* - \sum_{i=0}^{n-d-2} \sum_{j=0}^{m-d-2} \sum_{k=0}^{o-d-2} P_{ijk_x} N_i(u) N_j(v) N_k(w) \right)^2 \\
= \sum_{i=0}^{n-d-2} \sum_{j=0}^{m-d-2} \sum_{k=0}^{o-d-2} P_{ijk_x} N_i'(u) N_j(v) N_k(w) \\
\cdot \left( p_x^* - \sum_{i=0}^{n-d-2} \sum_{j=0}^{m-d-2} \sum_{k=0}^{o-d-2} P_{ijk_x} N_i(u) N_j(v) N_k(w) \right) \\
\cdot 2$$

The other partial derivatives follow the same pattern.

## **Basis-Splines and Derivatives**

The previously mentioned  $N_{i,d,\tau}$  are defined recursively:

$$N_{i,0,\tau}(u) = \begin{cases} 1, & u \in [\tau_i, \tau_{i+1}[\\ 0, & \text{otherwise} \end{cases} \end{cases}$$

and

$$N_{i,d,\tau}(u) = \frac{u - \tau_i}{\tau_{i+d}} N_{i,d-1,\tau}(u) + \frac{\tau_{i+d+1} - u}{\tau_{i+d+1} - \tau_{i+1}} N_{i+1,d-1,\tau}(u)$$

This fact can be exploited to get the derivative for an arbitrary N:

$$\frac{d}{du}N_{i,d,r}(u) = \frac{d}{\tau_{i+d} - \tau_i}N_{i,d-1,\tau}(u) - \frac{d}{\tau_{i+d+1} - \tau_{i+1}}N_{i+1,d-1,\tau}(u)$$

*Warning:* in the case of d = 1 the recursion-formula yields a 0 denominator, but N is also 0. The right solution for this case is a derivative of 0